

# Advanced Driver Assistance System Using Machine Learning

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**Abstract:** Autonomous vehicles are apparently being implemented in today's vehicles as keeping a car on the regular track or lane is an important and common task for people of all ages. It may be difficult for the elderly, physically disabled people, or young drivers at night or in varying weather conditions. As a result, this driver assistance system will undoubtedly assist such individuals and potentially avoid accidents. In this paper, we analyze the lane deduction to keep the car going in the right direction using the canny edge algorithm to deduct edges and curves so as to reduce night accidents and ensure a safe drive.

**Keywords:** Canny Edge Detection, Sliding Window, Resize, Video Capture

## I. INTRODUCTION

Roads have a significant role in transportation in India. In addition to making life and work simpler for individuals, the increase in automobile ownership and the use of public transit compromises road traffic safety. Poor road upkeep, bad weather, misinterpreting traffic signals due to cloudy weather, fading or missing signage, etc. all contribute to accidents. A study found that 1.2 million individuals worldwide pass away just on streets each year. In order to assure public safety, lower accident rates, and minimize damage to public property, assistance driving technology was developed. In this research, a driver assistance system for multitasking has been suggested. The driver may make advance plans and take the necessary action since the technology provides actual facts on lane markings. In the case that the motorist misses a signal or is not paying attention to the lanes, this technology makes driving safer. With the safety of people as its primary priority, this technology seeks to recognize lanes and evaluate transportation situations from uninterrupted driving scenes under diverse circumstances.

## II. LITERATURE SURVEY

[1] "Lane Detection using Neural Networks"

Research on lane detection have been done by several different organisations. The majority of techniques, however, use human-designed form or colour models to identify lanes. This research proposes a fully convolutional neural network-based traffic lane identification algorithm. A tiny neural network is constructed to execute feature extraction from a large number of photos in order to extract the appropriate lane feature. The initialization of the layers' parameters in the lane detection network uses the parameters of the lane classification network model. For precise lane detection, we employ the Canny and Hough algorithm.

[2] "Vision-Based Extrapolation of Road Lane Lines in Controlled Conditions"

Keeping a car on the proper path while driving is a typical problem for humans since they can easily distinguish lane lines. Naturally, detecting lane lines would be one of an autonomous vehicle's most important jobs. They are employed as inputs in additional driver assistance functions, such as lane departure warning, in addition to serving as a continuous reference in the steering controller. Lane lines can get obscured or vanish depending on the kind of road and weather, making it challenging to see them.

[3] "Application of Vehicle Detection Based On Deep Learning in Headlight Control"

The best assurance for nighttime driving safety is provided by vehicle lighting. High beams are frequently turned on by drivers in order to narrow their field of vision, to make the incoming car more visible, or even while they are following another vehicle. The lights themselves hinder drivers from checking their rear vision in the rearview mirror and result in traffic collisions. Additionally, failure to maintain a safe distance from oncoming traffic by vehicles frequently results in accidents. This research suggests a deep learning-based image recognition system for the headlamp control system as a solution to this issue. When the driver is operating the car, the system-equipped vehicles can compute and detect the vehicle in front in real time.

[4] “Vision-based Edge-line Assisted Moving Vehicle Detection”

Applications for vehicle detection in managing and monitoring public transportation are fairly diverse. Modern Intelligent Transport Systems, in particular, depend greatly on the identification of moving vehicles (ITS). The security of pedestrians, passengers, and drivers may all be guaranteed with the use of a dependable mobile vehicle detection system, which can also help drivers or pedestrians estimate driving conditions with the help of traffic data in defined regions and driver blind spot assistance.

[5] “Enhanced Detection and Recognition of Road Markings Based on Adaptive Region of Interest and Deep Learning”  
Autonomous cars must be able to recognise and classify road markers accurately. The detection and identification of signals and bike markings have not gotten as much attention as the detection and classification of road lane markings, which have been the subject of several prior research. The usage of the complete input image results in a performance constraint for earlier studies on the identification and tracking of signals and bike marks.

[6] “Recent Advances in Vision-Based Lane Detection Solutions for Automotive Applications”

Autonomous vehicles have gained popularity over the past few years. Modern automobiles are equipped with a variety of Automated Driving Systems (ADAS), one of which is the lane recognition and tracking system (LDaT). It may be used to both the technique of autonomous driving and driver assistance. We examine current developments in the field of LDaT, assess them, and offer a quick overview of existing solutions in this work.

### **III. MACHINE LEARNING ALGORITHMS TO DETECT LANE MARKINGS**

Algorithms for machine learning are smart enough to learn from the data we typically provide. The model's efficiency and ability to generate options improves with the subsequent training when fresh data is given.

The machine learning algorithms we utilised to forecast lanes are shown below.

#### **A. CANNY EDGE DETECTION**

The Canny Edge Detection method locates edges based on changes in gradient. Even if the default kernel size for the first step of Canny Edge detection is 5, we nevertheless apply explicit Gaussian blur in the step before. Finding the image's intensity gradient is one of the additional phases in the Canny Edge detection process. This method is employed in multi-level algorithms to find several kinds of edges in a given picture. John F. Canny was the one who created it. This detector is primarily employed in a number of computer vision applications for detecting picture borders and intensity changes. If a pixel's gradient amount is greater than the gradient amounts of the pixels on both of its sides in the direction of intensity change, this approach classifies the pixel as an edge. In order to eliminate the noise, the image must be smoothed. The region of interest is then identified using the picture gradient's spatial derivatives. Once these areas have been identified, each pixel that is not at its maximum is suppressed. Hysteresis is currently causing the angle exhibit to shrink even further. To find the remaining pixels that haven't been muffled, hysteresis is used. Two thresholds are used in hysteresis. When the extend is below the leading edge, it is reduced to 0 .

#### **B. SLIDING WINDOW**

On-road lane detection is accomplished using the sliding window approach. Typically, in a sliding window technique, two windows (left and right) are first taken into consideration utilising peak values in the picture's histogram following image preparation procedures. Based on the average of the points in the current sliding window, subsequent sliding window positions are chosen. The windows are taken into account on the assumption that the following lane points will be above the previous window, hence this technique only works for lanes with gentle curves and not for lanes with severe curves. In the simple sliding window strategy, when the lane makes a sudden left or right turn, the new window won't detect any points inside it, and all the following windows will just stack up to the top of the picture, entirely disregarding the steep curve that may have gone either left or right.

### **IV. EXPERIMENT AND RESULTS**

This study offers a straightforward lane detecting system based on finite vision elements. Algorithm restricts its possibilities to mainly straight paths and good weather in one a variant of the established techniques for extraction lane points.

#### **1. Distortion**

The supplied image has to accurately portray the surroundings for there to be accurate lane recognition. Utilization of camera lenses is what causes the flaw. In the whole lane, there are only moving targets; all of the other moving targets are stationary cars that remain outside the edge lines. Without any pre-processing, checking the entire image for moving

vehicles consumes a lot of computational power and has an impact on the findings' accuracy. Since each camera has a unique set of manufacturing flaws, lens and plane positions, and distortions that need to be corrected, coefficients must be determined for each camera. The camera matrix and distortion coefficients are returned by using OpenCV's straightforward calibration methods with known objects, such as chessboards, that have extremely distinct forms.



**Fig. 1.** Distortion

## 2. Region of Interest

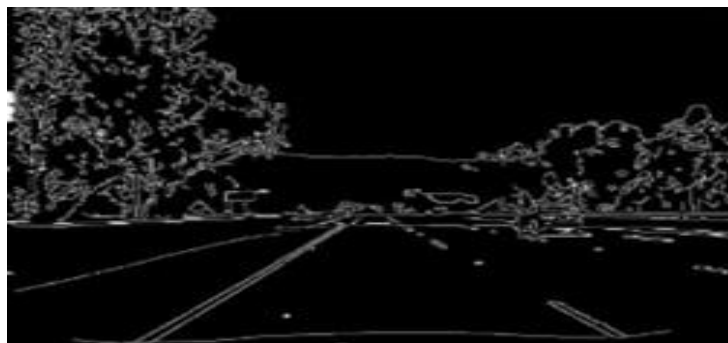
Not all of an image has meaningful information when it is processed using one of these algorithms. Given that the camera is mounted on the front of the car, it makes sense that we don't require the top portion of the image to identify lanes or any other distortion. For this reason, masking an area of interest (ROI) is a straightforward yet effective approach to speed up processing, use simpler algorithms, and yet generate accurate results. Region of Interest designates the region of the picture with lanes. However, even after using region of interest, several edges are still found. However, these streams do not provide a same meaningful representation when compared to yellow lines, which are also visible on the roads.



**Fig. 2.** Region of Interest

## 3. Canny Edge Detection

This method is employed in multi-level algorithms to find several kinds of edges in a given picture. If a pixel's gradient amount is greater than the gradient amounts of the pixels on both of its sides in the direction of intensity change, this approach classifies the pixel as an edge. In order to eliminate the noise, the image must be smoothed. The region of interest is then identified using the picture gradient's spatial derivatives. Once these areas have been identified, each pixel that is not at its maximum is suppressed. Hysteresis is currently causing the angle exhibit to shrink even further. One may conclude from the preceding approach that Canny's set forth objectives need a significant amount of calculation time and that the edge detection system is mind-boggling.



**Fig. 3.** Canny Edge Detection

#### 4. Colour Threshold

This section is particularly sensitive since it involves hardcoded thresholds, and it takes a lot of empirical testing and trials to acquire the right settings. We experimented with several colour and gradient threshold combinations to create a binary picture with clearly visible lane lines. There are other ways to get a decent outcome, however we got the best results by utilising simply the colour threshold and the techniques specified. We are able to extract lane locations for both white and yellow lanes by properly merging masks from the H and L channels, as shown in Figure . Dashed and straight lines can also be used to distinguish images.



Fig. 4. Colour Threshold

#### 5. Perspective Transform

Perspective is the bird view angle from top of a car. The magnitude of an object's coordinate in an image, or its position from the camera, will determine how tiny or large it appears in the 2D picture. Based on this data, we may compute a transformation matrix that will distort a picture by transforming a set of so-called source points into destination points. Once more, OpenCV is equipped with all the necessary tools for the job, We can obtain a picture with that.



Fig. 5. Perspective Transform

#### 6. Sliding Window

Because the lane lines were already recognised in an earlier frames, the knowledge is employed in a sliding window centred on the line centres to identify and track lane lines from bottom up top of the image. Figure shows the outcome of the sliding window search. This allows us to conduct a highly skilled search while also saving a significant amount of processing time. The x and y pixel coordinates of left and right lane line pixels are utilised to fit a 2nd polynomial curves to recognise them:

$$f(y) = ay^2 + by + c = 0$$

Since the lane lines in the distorted picture are straight parallel and could have the similar x value for several y values,  $f(y)$  is utilised rather than  $f(x)$ .

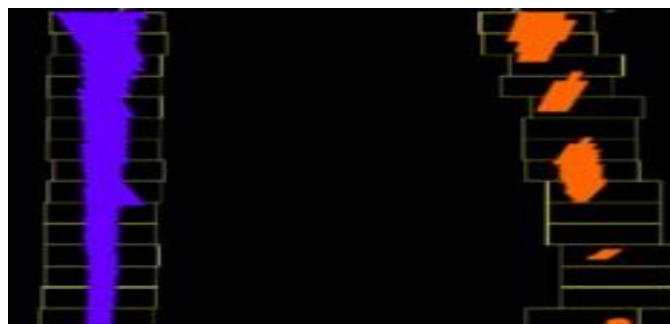


Fig. 6. Sliding Window



## 7.Result

Finally, we gather all of this data and draw the findings on to the actual picture. The two pink lines mentioned above are lane lines, and the area between them is coloured green to indicate the road surface. While the pipeline is designed to analyse a single image, it may simply be extended to process many photos in order to identify the lane line upon that road surface. The suggested lane detecting system's ultimate outcome is depicted in Fig.

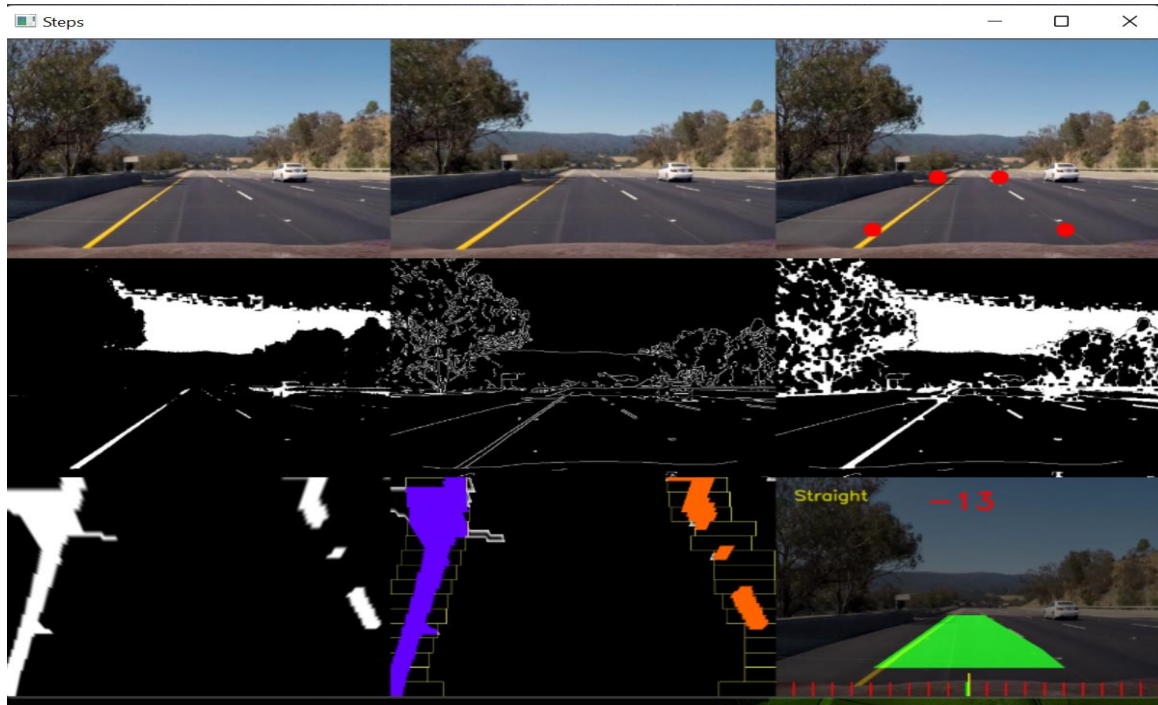


Fig. 7. Result

## V. CONCLUSION

In the paper, the results of these kinds of methods are frequently reported simply in the form of numerous frames. This allows readers to visually correlate the predicted lane lines to the existing lane markers on the roadway. We reported data in this qualitative way throughout the study, using frames from actual field testing. The pipeline evaluated frames, and the results were shown to see if the predicted lanes and real marks matched. Using numerous sliding windows, all of the steep curves and dotted lines are very well spotted. Because the curvature of the bottom half of the input picture is normally Systems straight as well as the upper picture includes a sharp curve, there is a significant difference in between positions within bottom and top parts when matching the curve. Experimenting with additional color spaces, as well as combining them, to obtain more robust solutions, is another possible enhancement.

## ACKNOWLEDGMENT

We would like to take this opportunity to thank our guide **Dr.Jyoti Metan**, for giving us all the help and guidance needed. We are grateful to him for his kind support and valuable suggestions.

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