



Gesture Vocalizer using IoT

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Abstract: This research paper proposes the implementation of a system which can convert sign language to voice by which mute people can easily communicate through the internet. The system follows American Sign Language standard (ASL). The variations in manual features are sensed by the microcontroller and send to the cloud storage along with real time video, which is recognized at the receiver side PC where it is translated to speech. One of the major challenges for people with hearing impairment is their fettered communication with the outside world. Limited access to technology owing to their inability to communicate has a significant impact on their life. Research is being done on several aspects to enhance their communication with the external world, of which, one is 'The Gesture Vocalizer' that works precisely on hand movement where different languages can be installed. This system conjointly offers high reliability and fast response.

Keywords: Raspberry Pi, ASL, Flex Sensor, ATmega328, LCD.

I. INTRODUCTION

In today's world, there is a continuous demand for automatic appliances with the increase in level of material comfort; there is a sense of urgency for developing circuits that would ease the complexity of life. The communication between audio-vocally impaired people poses a much tedious task. They, throughout the world use sign language to communicate with others; this is possible for those who have undergone special trainings. Common people face difficulties to understand the gesture language. To overcome these real time issues, Gesture Vocalizer system is developed. Whenever the proposed system senses any gesture, it plays corresponding recorded voice. The main purpose of this project is to present a system that can translate real time fingerspelling of the American Sign Language into text. It improves the communication of people with hearing disability. Our system is integrated into a glove that works by sensing the hand movements when making gestures from sign language alphabet, and then it recognizes data and transmits it wirelessly to a PC through internet and displays the corresponding information. In our paper we believe that, with the employment of glove, signs can be created with more accuracy and better consistency. Having a glove also would enable us to practice sign language without having to be next to a computer. The sign language glove appears to be a convenient aid in communication with the deaf.

II. RELATED WORK

A. ASL Interpreter

American Sign Language(ASL) interpreter is a visual language system based on hand gestures in which a glove with flex sensors deals with the 26 letters of the English alphabet and saves into the EEPROM of the microcontroller. The LCD display is employed as a reference for the bending of each finger to correctly define a letter. The user is expected not to apprehend ASL and can use a table of sign language letters for reference. The product generated as a result can be used at public places like airports, railway stations and counters of banks, hotels etc. where there is communication between different people.

B. Low-Cost Gesture Recognition System

The system is a prototype of low-cost, open hardware, static - gesture recognition system. The realized system has three major components: A Glove and Sensor Unit consisting of a pair of gloves embedded with tailor-made low-cost flex and contact sensors, a Primary Supporting Hardware that traces variation in input values, a Secondary Supporting Hardware (SSH) that processes the input values and acknowledges the gesture accurately. The performance of this gesture recognition system is evaluated using a data set comprising of 36 distinctive gestures. These gestures represent a total of 120 gestures that embody all gestures across five globally used sign languages.

C. Smart Glove

Physically challenged patients or bed-ridden patients typically got to rely on others to control switches for light, fan, TV etc. Remote controls do facilitate such people. But, certain illnesses will not allow the patient to function even a



remote controller, due to lack of flexibility in the movement of the hands. The solution for these people would be a smart glove to be worn on their hands, wherein with a diminutive movement of the finger, a relay can be made to activate a switch. This device is designed to help a physically challenged person to perform simple operations like switching on a light, fan etc. These actions can be performed by just a simple gesture like folding a finger and mapping the gestures to a suitable action.

III. PROPOSED METHODOLOGY

A system which can convert sign language to voice by which vocally impaired people can easily communicate with other people is implemented. The system follows American Sign Language standard (ASL). In automatic sign language translation, one of the main problems is the usage of spatial information in sign language and its proper representation and translation. Such locations are encoded at fixed points in signing space as spatial references for motion events. We present a novel approach with a large vocabulary speech recognition system which is able to recognize sentences of continuous sign language speaker independently. The hardware is implemented by fixing a flex sensor on each finger. The variation in the finger movement can cause a voltage difference in output of flex sensor read by the microcontroller. These voltage variations are compared with lookup table and the data is sent to the PC side through Wi-Fi. PC side recognizes the word and translates into speech. The VB script program can be used in PC side and a web browser is used to access the network.

IV. BLOCK DIAGRAM

The block diagram of the proposed system is given in Fig. 1. The power supply provides a regulated DC voltage. Flex sensors are fitted to each finger. Simple soft contact switches are used for gesture recognition along with the flex sensors. The microcontroller, ATmega 328P analyses the analog signals obtained from the flex sensors. The data obtained by the microcontroller can be viewed on the LCD screen that is interfaced with the ATmega 328. The microcontroller transmits the data based on comparison with the look up tables to Raspberry Pi. The Raspberry pi which is connected to a camera module helps in transfer of the data along with the video of the user to the cloud.

The receiver section, Fig. 1(b), primarily consists of a PC connected to the internet using a modem. It is also loaded with Visual Basic programming and the website exclusively designed for the interpretation of the data obtained from the internet. The data thus obtained is transmitted to a loudspeaker for clear audibility of the receiver. The receiver can communicate back using keyboard by using the same website for completing the communication.

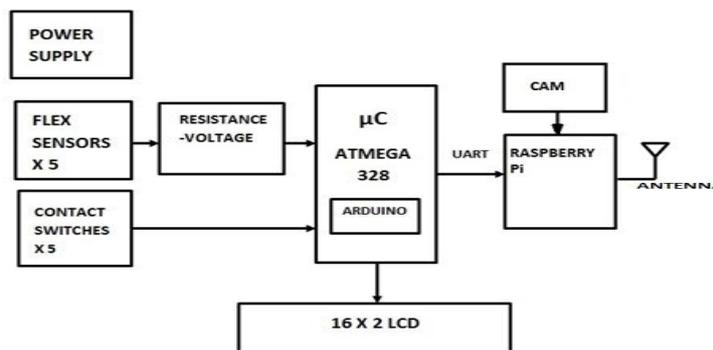


Fig.1(a) Transmitter System Block Diagram

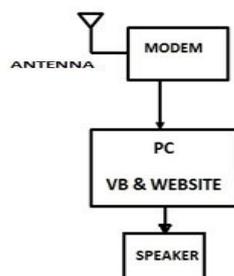


Fig.2(b) Receiver System Block Diagram



V. HARDWARE IMPLEMENTATION

Flex sensors work as analog voltage dividers that changes resistances depending upon the amount of bend on the sensor. The microcontroller, ATmega 328P has inbuilt ADC and USART data transfer module, that helps in the analysing the analog signals obtained from the flex sensors. The microcontroller is programmed using ARDUINO Uno board. Figure 2.1 (a) shows the simulation output of the sign language translator gesturing an alphabet and Figure 2.1(b) shows the Raspberry pi 3 model interfaced along with camera module. The data is then sent to the internet by this module.

All the sections were initially simulated using Proteus Design Suite Version 8.0.



Fig.2 (a) Hardware Implementation



Fig.2 (b) Hardware Implementation

VI. SOFTWARE IMPLEMENTATION

The system's software was developed using the following software tools.

- ARDUINO IDE Version 1.7.6 - to program the microcontroller.
- Visual Basic Version 6 – to access the webpage through web browser.



A. Flow Chart for System Software

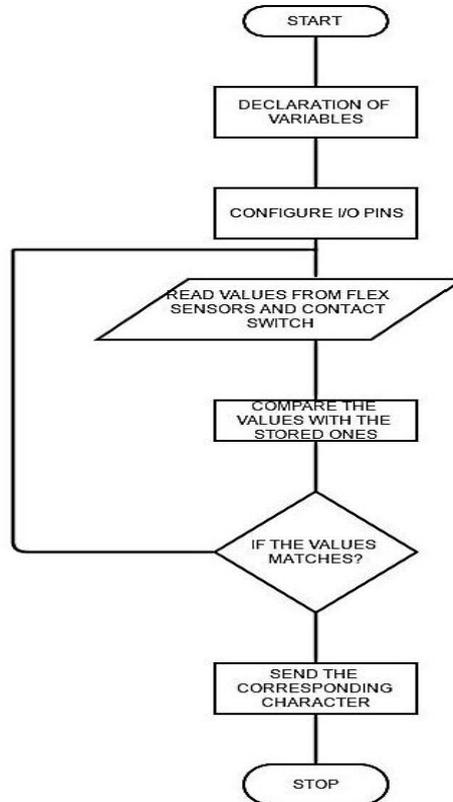


Fig.3 (a) Transmitter System

In transmitter section the ATmega microcontroller reads the values from the flex sensors and contact switch, this data is compared with the stored (calibrated) values. If the values do match to the values corresponding to a character, the character is sent to the raspberry pi module. Else, if the values do not match, recollection of data is done until a match is obtained for all flex sensor values. This process is depicted in Fig. 3(a).

In the receiver section data along with real time video is accessed from the internet through the form designed in the Visual Studio. Here a Login IP is required corresponding to that of the raspberry pi module being used. Then if the IP matches the video stream along with the data log can be viewed on the web page hosted by the raspberry pi module. This process is depicted in Fig. 3(b).

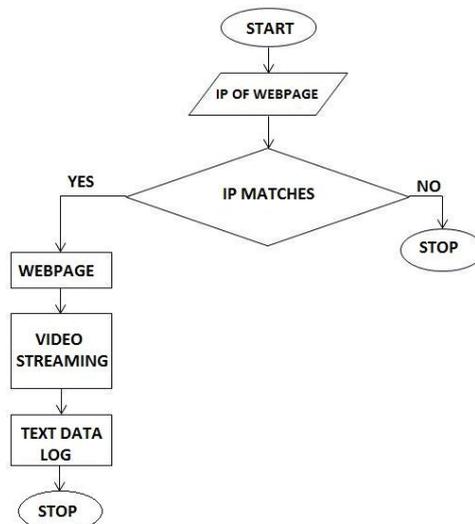


Fig. 3(b) Receiver System



B. System Software Simulation Model

The data sent from the Raspberry module is accessed by the PC from the internet. This web screen is accessed by Visual Studio Application with a window that allows us to enter an IP address corresponding to the Raspberry pi module as shown in Figure 4 (a).

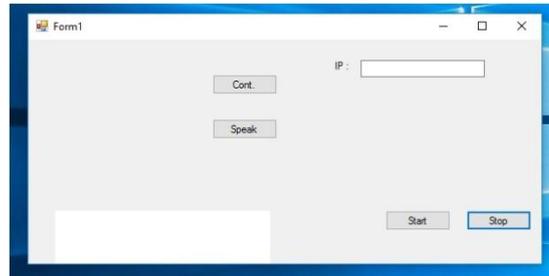


Fig. 4 (a) IP Login Screen

After the IP address has been provided in the VB screen, the page is redirected to a web page that corresponds to the Raspberry module.

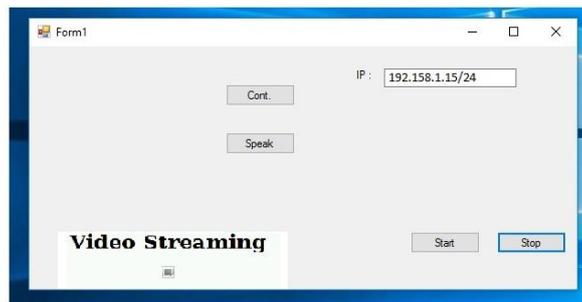


Fig. 4 (b) IP Login Screen

The screen shows live video streaming along with data log. The data log can be viewed by selecting the “View Log” link below the video stream. This is shown in Fig. 5.

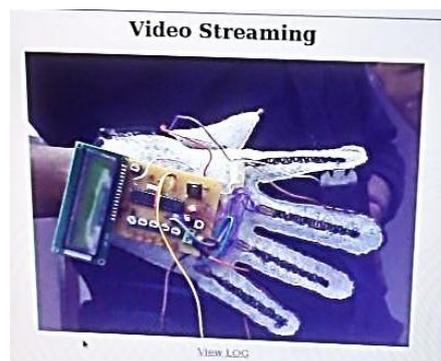


Fig. 5 Web Page

VII. CONCLUSION

Gesture vocalizer is a hand gesture based interface for promoting communication among normal people and people with speech and hearing disabilities. This Digital Gesture Vocalizer is a social initiative project that helps to overpass the communication gap between normal people and disabled people. The system can be easily implemented. The compact, portable design is its main advantage. The device can be assimilated in a jacket/vest and can even add on to one's vogue statement. It eliminates the need for having interpreter. Thus the project contributes to the upliftment of the Deaf community and ensures that they also lead a life that is no different from the rest, thus breaking down the social stigmas which prevail in our society. This will almost bridge the communication gap present between the deaf community and the normal world.



VIII. ACKNOWLEDGMENT

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